

FOR WHOM THE DIE ROLLS

April 2014

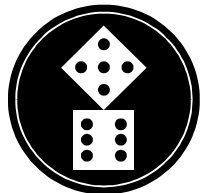
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Issue 213

This page has been added to the PDF copy so that reports that appear on facing pages in the paper copy are shown side-by-side.



£1.00



INSIDE STORY

This is FOR WHOM THE DIE ROLLS #213, a game playing magazine for game players, published by Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ. This issue costs £1.00 (including postage).

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Web site: www.fwtwr.com

START

Welcome to issue #213. I can't figure out if it is spring or summer, but some flowers have made their choices and come out. Another squeezed issue with a double dose of Battle!

NEWS FROM THE ROCK

www.fwtwr.com/fwtwr/



This is the section that provides news of the Internet sibling of this zine.

⊛ Here are the current web ratings for active players with a ratings of 2 or more. People are included if they have competed five or more games.

▲ William Jockusch	3.857	The rating system is: 5 points for a win 3 points for second 1 point for third
▼ Ken Boucher	3.317	
- Are-Harald Brenne	2.833	
- Pete Campbell	2.716	
- Rob Thomasson	2.702	
▲ David Hilbert	2.565	
▼ Victor Cronshaw	2.529	
▲ Michael Graystone	2.216	
▲ John Colledge	2.124	
- Mick Haytack	2.088	
- Justin Rebelo	2.000	

⊛ Completed games and winners:

1830 e1022 {1830-E35}	William Jockusch
Acquire e1033	Willem Moene
Carcassonne e1034 {Inns & Cathedrals}	John Colledge
Carcassonne e1036	Willem Moene

⊛ New games and start dates:

Ingenious e1042	Mar 9th	
1856 e1043 {1856-D36}	Mar 21st	⊛

RATINGS

This is the list of subscribers with a rating of 2 or more. People are included if they have completed five or more games.

- Adam Romoth	3.600	The rating system is: 5 points for a win 3 points for second 1 point for third
- David Smith	3.478	
- Lyndon Gurr	3.337	
- Pete Campbell	3.081	
- Marcus Pratt	2.911	
- Mark Frueh	2.813	
- Steve Thomas	2.611	
- Michael Graystone	2.343	
- Rob Thomasson	2.333	
- Tony Robbins	2.318	
- Stephen Webb	2.226	
- Bob Coull	2.100	
- Colin Sharpe	2.011	

ZINES RECEIVED

A summary of zines that I've received recently.

Date	Zine/Issue
Mar 21	...mais n'est-ce pas la gare? 152, Ode 349
Ma 26	Minstrel 282
Mar 28	Fury of the Northmen 28

WHO PLAYS WHAT

Pete Campbell . . .	Battle! 5
Steve Ham	Battle! 5
Marcus Pratt	Battle! 5
Mark Stretch	Battle! 5





BATTLE! 5

Your Attribute research order is:
AMECSBDRPHX

ROUND 24

Research: None.

New units: 4A (F), 6E (A).

Moves: A little bit of reorganisation takes place. 3E returns to the fold after his base-killing mission. 6C remains the only unit in the air. 4B and 8C remain glued to each other for the moment.

Combat: 2A⇒2B (1 Elite to target Attack, 2 hits on Attack, 2 other hits)
5A⇒1B (2 Elite vs Defence, 6 hits)
1B⇒5A (4 hits)
2B⇒1A (4 hits blocked)
4B⇒8C (6 hits)
6C⇒2E (3 Elite to target Move, 6 hits on Move, 4 other hits *)
(* = destroyed)

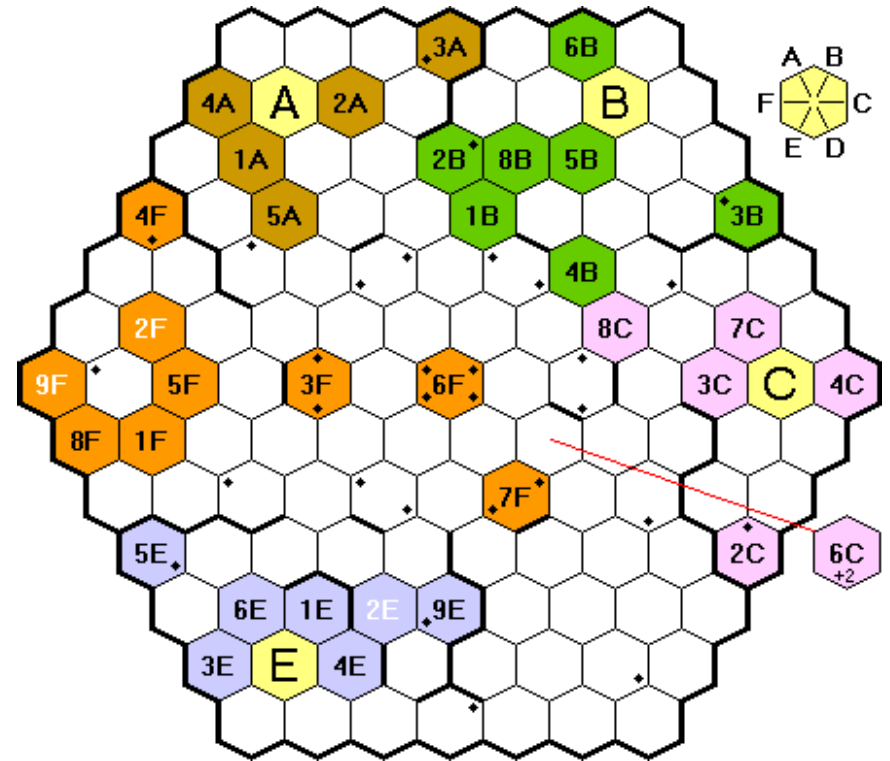
Builds: 1E builds w all (C).

Conversions: None.

The remaining Frogs units lose attributes at the end of the round. 2F and 9F die as a result.

Team	Research	PP	Units	A	M	E	C	S	B	D	R	P	H	
<i>Apache</i> Pete Campbell	✘ Level 8	12	1A	1	1	1	1	1/0	1	1				
			2A	2	2	1	2	0/0	0	1	1			
			◆4A	1	2									
			4A											
			5A	3	1	2	1	0/0	0	0	2			
<i>Banzai</i> Mark Stretch	✘ Level 9	13	1B	1	1									
			◆2B	0	1	0	1	0/0	0	0	1			
			◆3B	1	1									
			4B	3	3	1	1	0/0	0	3	3			
			5B	2	1	0	0	0/0	0	2	3			
			6B	3	1	0	0	0/0	0	0	3			
			8B	2										
<i>Conflux</i> Steve Ham	✘ Level 10	13	◆4C	0	2	0	0	0/0	0	0	0	2		
			3C	0	2									
			4C	2	3	2	1	2/0	1	2	2	2	1	
			6C	5	3	3	1	1/0	1	1	6	1	2	
			7C	0	2	1	0	0/0	0	0	0	1		
8C	0	1												
<i>Dream Team</i> Allan Stagg	{Sixth}	-												

Team	Research	PP	Units	A	M	E	C	S	B	D	R	P	H	
<i>Effalump</i> Marcus Pratt	✘ Level 10	15	1E	2	2	2	0	2/3	1	0	2	0	1	
			3E	5	5	2	1	3/0	1	4	2	0	1	
			◆4E	0	2	0	0	1/0	1	0	0	2		
			◆5E	0	2	0	0	0/0	0	0	0	2		
			6E											
9E	0	2	1	1	1/2	1	0	0	2					
<i>Frogs</i> John Marsden	{Fifth}	-	1F	0	1									
			3F	2	1	2	0	1/0	1	2	2			
			4F											
			5F											
			6F	1										
			7F	1	2	0	0	0/0	0	1				
			8F											



Orders required: Attribute order: AMECSBDRPHX
Production, Moves, Combat, Builds and Conversions for round twenty five



BATTLE! 5

Your Attribute research order is:
AMECSBDRPHX

ROUND 25

Research: None.

New units: None.

Moves: 4B uses Elite(g) to ignore 8C and move away, which allows 8C to make its own move later on.

Combat: 2A+5A⇒1B {10 hits *}
6C⇒9E {10 hits} (* = destroyed)

Builds: None.

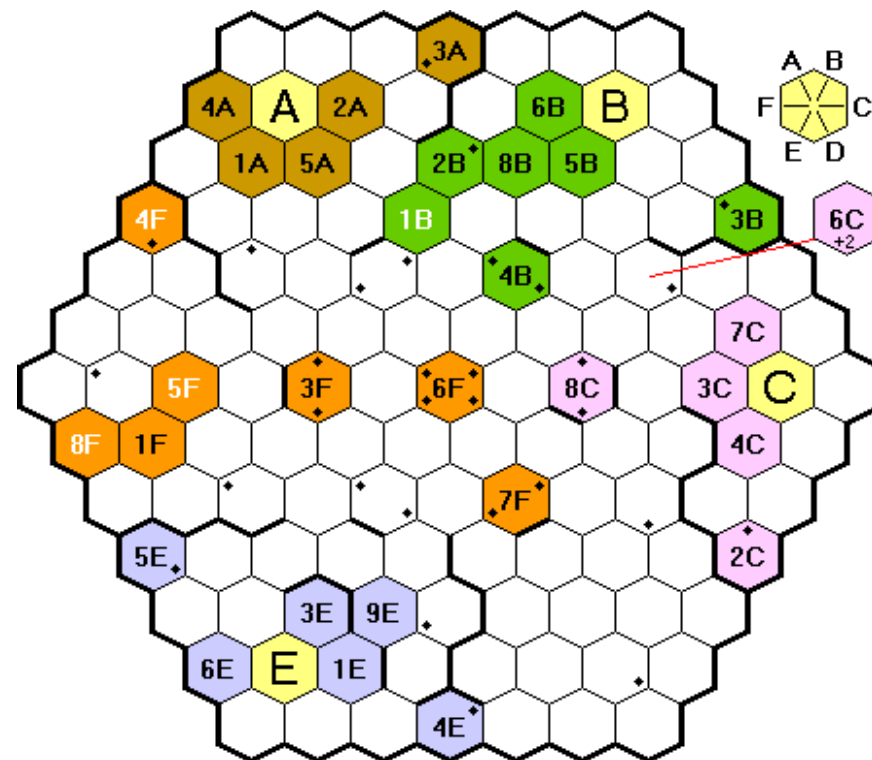
Conversions: None.

The remaining *Frogs* units lose attributes at the end of the round. 4F, 5F and 8F die as a result.

A somewhat quieter turn than of late, with just two attacks.

Team	Research	PP	Units	A	M	E	C	S	B	D	R	P	H	
<i>Apache</i> Pete Campbell	✘ Level 8	12	1A	1	1	1	1	1/0	1	1	1			
			2A	2	2	1	2	0/0	1	1	2			
			◆3A	1	2									
			4A	1	1	1	1	1/0	1	1	1			
			5A	3	1	2	1	0/0	0	0	2			
<i>Banzai</i> Mark Stretch	✘ Level 9	14	◆2B	0	1	0	1	0/0	0	0	1			
			◆3B	1	1									
			◆◆4B	3	3	1	1	0/0	0	3	3			
			5B	2	2	0	0	2/4	0	2	4			
			6B	3	1	0	0	0/0	0	0	3			
<i>Conflux</i> Steve Ham	✘ Level 10	14	◆◆2C	0	2	0	0	0/0	0	0	0	2		
			3C	0	2									
			4C	4	4	2	1	2/0	1	2	2	2	2	
			6C	5	3	3	1	1/0	1	1	6	1	2	
			7C	0	2	1	0	0/0	0	0	0	1		
<i>Dream Team</i> Allan Stagg	{Sixth}	-												

Team	Research	PP	Units	A	M	E	C	S	B	D	R	P	H	
<i>Effalump</i> Marcus Pratt	✘ Level 10	15	1E	2	2	2	0	2/2	1	0	2	0	1	
			3E	5	5	2	1	3/2	1	4	5	1	1	
			◆◆4E	0	2	0	0	1/0	1	0	0	2		
			◆◆5E	0	2	0	0	0/0	0	0	0	2		
			6E	0	1									
<i>Frogs</i> John Marsden	{Fifth}	-	1F											
			3F	1	0	1	0	0/0	0	1	1			
			6F											
			7F	0	1									



An email glitch caused one set of orders to get delayed until past the weekend, and then other commitments caused me to delay the actual adjudication until later in the week. This may affect our ability to do a double round for the next issue. I will offer two deadlines and we will see if it can be handled.

Orders required	Attribute order: AMECSBDRPHX
Production, Moves, Combat, Builds and Conversions for round twenty six	

OUTSIDE EDGE

FOR WHOM THE DIE ROLLS is brought to you by:
Keith Thomasson, 14 Stepnells, Marsworth, Near Tring, Herts, HP23 4NQ

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DEADLINES

Battle! 5 - April 18th and May 2nd

Future deadline: Battle! 5 - May 16th and June 6th

E-mail orders must be sent as plain text messages. Do not send as e-mail attachments.
Unreadable submissions may be treated as No Move Received.

